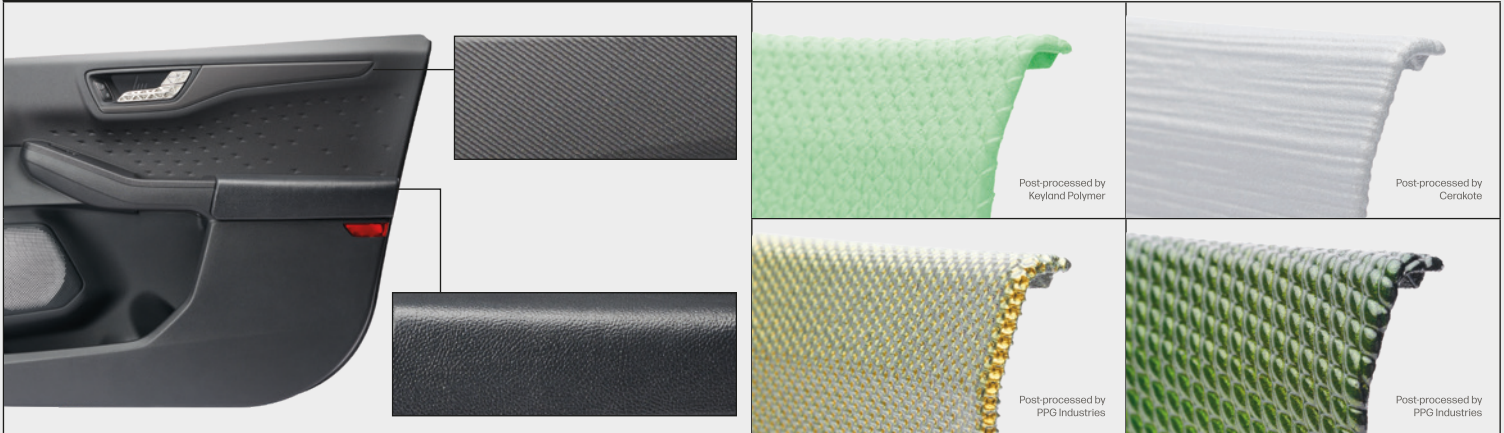


HP 3D Texturing Services



Core

Apply one of HP's pre-validated textures to your geometry:

- Over 100 textures to choose from
- Based on design trend research

Advanced

Custom texture development:

- Custom texture from scratch
- Texture matching/imitation

Prerequisites:

- Provide CAD geometry (ideally STP files, surface files/BREPS)
- Texture ID from HP Textures Library
- Highlighted surface(s) where texture is to be applied

- Discovery meeting
- Texture details (renderings, physical standards, etc.)
- Provide CAD geometry (ideally STP files, surface files/BREPS)
- Highlighted surface(s) where texture is to be applied

Timeline:

- Under 1 week turnaround

- 4-6 week turnaround

Deliverables:

- CAD geometry with applied texture
- Mesh file (STL, 3MF, OBJ, etc.)
- Unable to provide BREP/Surface models

- CAD geometry with applied texture
- Mesh file (STL, 3MF, OBJ, etc.)
- Unable to provide BREP/Surface models
- Test plaques/iterations of texture
- Prototype of final texture on provided geometry

Add-ons:

- Additional textures on the same geometry
- Prototype printing
- Postprocessing

- Additional iterations (dependent)
- Postprocessing
- Additional printed copies of final part



Learn more about the HP
3D Digital Texture Library
and download free files at
hp.com/3Dtexturelibrary



For more information about
HP's 3D Texturing services
you can contact us at
hp.com/go/3Dcontactus



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